## **ENGR 695** Advanced Topics in Engineering Mathematics Fall 2023

## Lecture Outline for Wednesday, Nov. 15

1. Finite difference solution of the wave equation

$$v^2 \frac{\partial^2 u}{\partial x^2} = \frac{\partial^2 u}{\partial t^2}$$

a. Easy to replace partial derivatives with centered differences

$$v^{2}\left[\frac{u(x+\Delta x,t)-2u(x,t)+u(x-\Delta x,t)}{\Delta x^{2}}\right] = \frac{u(x,t+\Delta t)-2u(x,t)+u(x,t-\Delta t)}{\Delta t^{2}}$$

b. Form spatial and time grids (solution points). Use same approach as with heat equation:

$$x_i = a + (i-1)\Delta x$$
,  $i = 1, 2, 3, \dots, N_x$  where  $\Delta x = \frac{b-a}{N_x - 1}$   
and

$$t_j = j\Delta t$$
,  $j = 1, 2, 3, \dots, N_t$ 

c. FD approximation of the wave equation becomes

$$v^{2} \left[ \frac{u_{i+1,j} - 2u_{i,j} + u_{i-1,j}}{\Delta x^{2}} \right] = \frac{u_{i,j+1} - 2u_{i,j} + u_{i,j-1}}{\Delta t^{2}}$$

d. Solve for  $u_{i,j+1}$  to obtain explicit update equation:

$$u_{i,j+1} = \left(\frac{v\Delta t}{\Delta x}\right)^2 u_{i+1,j} + 2\left[1 - \left(\frac{v\Delta t}{\Delta x}\right)^2\right] u_{i,j} + \left(\frac{v\Delta t}{\Delta x}\right)^2 u_{i-1,j} - u_{i,j-1}$$

or

where 
$$C_1 = C_3 = \left(\frac{v\Delta t}{\Delta x}\right)^2$$
 and  $C_2 = 2\left[1 - \left(\frac{v\Delta t}{\Delta x}\right)^2\right]$ 

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e. How do we handle the  $u_{i,j-1}$  term at j = 0 (t = 0) given that u is not defined for t < 0? (j = -1 corresponds to time that precedes t = 0) We derive a special update equation!

Use the time derivative initial condition for the special case of j = 0 (first time step)

$$\frac{\partial u}{\partial t}\Big|_{t=0} = g(x) \rightarrow \frac{\partial u}{\partial t}\Big|_{t=0,x=x_i} = g(x_i) \rightarrow \frac{u_{i,1}-u_{i,-1}}{2\Delta t} \approx g(x_i) \rightarrow u_{i,-1} = u_{i,1} - 2\Delta t g(x_i).$$

Regular update equation evaluated at j = 0:  $u_{i,1} = C_1 u_{i+1,0} + C_2 u_{i,0} + C_3 u_{i-1,0} - u_{i,-1}$ 

Substitute FD approximation of IC into update equation evaluated at j = 0:

$$u_{i,1} = C_1 u_{i+1,0} + C_2 u_{i,0} + C_3 u_{i-1,0} - \left[ u_{i,1} - 2\Delta t g(x_i) \right]$$

Simplify to obtain special update equation for first time step:

$$u_{i,1} = \frac{C_1}{2}u_{i+1,0} + \frac{C_2}{2}u_{i,0} + \frac{C_3}{2}u_{i-1,0} + \Delta t g(x_i)$$

f. Stability condition (sometimes called the Courant-Levy condition)

$$\frac{v\Delta t}{\Delta x} \le 1 \quad \to \quad \Delta t \le \frac{\Delta x}{v}$$

But also note that

$$\frac{v\Delta t}{\Delta x} \leq 1 \quad \rightarrow \quad v \leq \frac{\Delta x}{\Delta t} \quad \rightarrow \quad v \leq v_g \,,$$

where  $v_g$  = "grid speed." The actual wave should not be able to "outrun" the solution. The "grid speed" can be thought of as a speed limit on the actual waves that are simulated. Put another way, the solution needs to be able to "keep up" with the actual waves being simulated.

- 2. FD solutions of wave equation: computational considerations
  - a. Accuracy generally improves as spatial step size  $\Delta x$  and/or time step size  $\Delta t$  is decreased, although not always (e.g., CFL condition is most accurate setting for  $\Delta t$  in explicit FD solution of wave equation)
  - b. Grid dispersion: artificial change in velocity (usually frequency dependent) due to discretization in space; can reduce by using small spatial step sizes
  - c. Grid dissipation: artificial attenuation (usually frequency dependent) due to discretization in space; can reduce by using small spatial step sizes
  - d. Finite precision of computer representation of numbers becomes a problem for very small step sizes

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- 3. FD solutions in non-Cartesian coordinate systems
  - a. Challenging due to more complicated expressions and variable step sizes
  - b. Often better to use Cartesian system and then apply a staircase approximation to irregular boundaries or interfaces between materials
- 4. Multiple materials in solution space:
  - a. Additional interior boundary conditions might be necessary at interfaces
  - b. Some FD methods inherently account for interior boundaries